

Lansing Board of Water & Light
Human Resources
1201 S Washington Ave
Lansing MI 48901
Email – bwljobs@lbwl.com
Phone (517) 702-6262

Summer 2019 Internship Opportunity
May – August \$17.00/hour

Engineer Reliability Compliance Intern

A Junior or Senior level in college with pursuing a degree in **Electrical Engineering or Computer Engineering.**

This internship will allow a student an opportunity to be mentored to excel by meaningful projects, events, assignments, and information about the electric industry and how NERC operates. Intern will gain insight into NERC's role and responsibility to improve the reliability and security of the bulk power system. The intern selected will be doing work as assigned in NERC Compliance. Participate in Readiness drills and exercises. Learn to identify potential reliability threats to the bulk power system. Support compliance department in development of tools in association with NERC compliance

- Must pass 7 year background check as required under NERC CIP.

Please email* to bwljobs@lbwl.com your:

- Resume
- Cover letter
- BWL Application - BWL applications can be found, downloaded, and completed from lbwl.com – employment opportunities.

It is imperative you designate the specific internship name that you are applying for in the subject line of your email. *If you are interested in more than one internship PLEASE note ALL of them in the subject line of your mail. Deadline to apply is January 15, 2019.



The Board of Water & Light (BWL) serves Lansing MI and surrounding areas with electricity, water and steam. Chartered in 1885 by a vote of Lansing's citizens, the BWL remains a public power utility in its second century of service. Lansing's city charter vests the BWL with full and exclusive management of water, steam, and electric services for the city. The American Public Power Association has honored the BWL as one of the country's best publicly-owned utilities. For more about the BWL see: <http://www.lbwl.com>.

THE BOARD OF WATER AND LIGHT IS AN EQUAL OPPORTUNITY EMPLOYER.